



# Bumpy Keys for your tech office

For the vetting form and the registry. Every sentence is backed by the privacy policy at [bumpykeys.com/privacy](https://bumpykeys.com/privacy) (effective 22 September 2026).

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## Bumpy Keys, Click Clack Labs, for your district's vetting form

**Student accounts:** none. No login, no roster, no SSO (no Clever, ClassLink or Google sign-in), no email, no birthdate, no photo. No student accounts or personal information are needed; the app runs on the device without any student data reaching our servers.

**Data collected:** none. App Store privacy label "Data Not Collected". No third-party SDKs, no analytics, no ads (App Store Kids Category, rated 4+, guideline 1.3). Progress (stars, levels, settings) stays in the app's container on the iPad; deleting the app, or Grown-ups, Start over, removes it.

**Network:** Native apps contact [rooms.bumpykeys.com](https://rooms.bumpykeys.com) only for optional private online races. The relay carries a four-letter room code, one-word racer nickname, character, outfit and race progress while the room is open. Grown-ups can switch online rooms off. Apple handles native purchases, restoration and Apple offer-code redemption. The browser game also uses our service to claim classroom codes. See [bumpykeys.com/tech-office](https://bumpykeys.com/tech-office) for the complete host list.

**COPPA:** no personal information is collected, so no parental or school consent is required; a first name alone is not "personal information" under 16 CFR 312.2, and the app will not accept a first-and-last name in a room.

**FERPA and Ohio SB 29:** no education records are created, received or maintained by us; there is no contract and no school-issued device from us, so we are not a "technology provider" under ORC 3319.325(F), and there is nothing for your 1 August provider notice. If your district requires an agreement anyway, we will sign the Ohio NDPA with Exhibit B marked "None: No Student Data collected at this time" and Exhibit E (General Offer), so other districts can subscribe, and we will add an SB29 exhibit if your counsel asks.

**Suggested registry status:** Approved, In Use/No Agreement (No Data Collected). Product: Bumpy Keys. Developer: Click Clack Labs. Grades K to 4. Privacy policy: [bumpykeys.com/privacy](https://bumpykeys.com/privacy). Contact for inspection or questions: Brett Bejcek, [hello@bumpykeys.com](mailto:hello@bumpykeys.com).

**Deployment:** Install the App Store app through Apple School Manager Apps and Books by device assignment, with any supported MDM. iPadOS 17 or later is required. The included world contains all 100 lessons and works offline. Additional native worlds require Apple purchase access. Device-assigned apps cannot make in-app purchases. Classroom codes are for the browser game at [play.bumpykeys.com](https://play.bumpykeys.com) and cannot unlock native worlds. Native managed configuration supports the onlineRooms restriction; it does not accept classCode.

**Monitoring:** the app adds no account, keystroke log or web activity to your SB 29 device monitoring notice; nothing a child types is stored or sent.

**Accessibility and content:** color and shape for every finger (color-blind safe); every prompt spoken; Reduce Motion honored; VoiceOver labels; a self-authored Accessibility Conformance Report (ITI VPAT 2.5) on request. No links out of the app except behind the parent gate.

**Chromebooks:** the full game plays in the browser at [play.bumpykeys.com](https://play.bumpykeys.com) on any Chromebook (also Windows and Mac): every level, no accounts, no student data, works offline after the first visit. It uses the same service for a class code and for rooms. The iPad and Mac apps use Apple purchases for additional worlds; browser classroom codes do not transfer to them.

The same words, with the install steps for Apple School Manager, Jamf School, Mosyle, Jamf Pro and Google Admin, at [bumpykeys.com/tech-office](https://bumpykeys.com/tech-office). Suggested registry status: Approved, In Use/No Agreement (No Data Collected).





# Network, managed settings, the ticket

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Derived from the code: every host the app or the web game ever contacts. Fonts, pictures and voice ship inside the app or come from our own host.

## Network footprint

| Host                       | Used by                  | When                                                                                         | What travels, what is kept                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
|----------------------------|--------------------------|----------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>rooms.bumpykeys.com</b> | The app and the web game | Browser only: when a class code is claimed. Native and browser: while an online room is open | The class code check: the ten letters, a random number the device made up and the platform name; a browser claim count per code is kept, plus, for ten minutes, a scrambled copy of the random numbers just seen so a retried claim is not counted twice; nothing else, and the record goes a month after the code ends. Rooms: a four-letter code, a one-word name, character, outfit and race progress, deleted when the room closes; no logs. Cloudflare Workers, run by us. |
| <b>play.bumpykeys.com</b>  | The web game             | Every visit; offline after the first                                                         | The game, its fonts, pictures, voice and sound effects, all from this host. No third-party script, font or pixel. Run by us.                                                                                                                                                                                                                                                                                                                                                    |
| <b>bumpykeys.com</b>       | The app and the web game | Only from a link behind the Grown-ups hold, or a class-code link we sent                     | A web page in the browser; no cookies, no analytics. Run by us.                                                                                                                                                                                                                                                                                                                                                                                                                 |
| <b>Apple's App Store</b>   | The app                  | The install; a family's purchase at home                                                     | Apple's own traffic. A device-assigned app cannot make an in-app purchase.                                                                                                                                                                                                                                                                                                                                                                                                      |
| <b>checkout.stripe.com</b> | The web game only        | A grown-up's purchase in a browser, behind the hold                                          | Stripe's hosted checkout; never needed on a school device.                                                                                                                                                                                                                                                                                                                                                                                                                      |

**Allowlist:** bumpykeys.com, play.bumpykeys.com, rooms.bumpykeys.com (HTTPS and WSS), Apple's App Store hosts for the install. On a school device, nothing else (checkout.stripe.com: a grown-up's purchase in a browser at home).

## Managed settings (com.apple.configuration.managed; Chrome's managed configuration on Chromebooks)

| Key                             | Type                      | What it does                                                                                                 | Where a grown-up sees it                                                      |
|---------------------------------|---------------------------|--------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------|
| <b>classCode (browser only)</b> | string                    | A classroom code claims a seat in the browser game. Native apps ignore this setting.                         | Browser Grown-ups settings.                                                   |
| <b>onlineRooms</b>              | true / false, or left out | <b>false</b> hides and disables Race together rooms; Friends is the two-player race on one device.           | Grown-ups, Online rooms: the switch shows the value and "Set by your school". |
| <b>classroomSound</b>           | true, or left out         | <b>true</b> keeps music and key sounds off for a quiet classroom. Bumper's voice and the sound effects stay. | Grown-ups, Sound, Music: the slider reads "Set by school".                    |

A key you leave out leaves the device's own setting alone; the AppConfig form says Device's own setting for that. Changes land live. Nothing is written back, nothing is sent. The AppConfig spec (appconfig.org format) and a JSON example: bumpykeys.com/tech-office, Managed settings. Chromebook sign-ins each keep their own browser data, so classroom codes count one seat per browser profile. Native Shared iPad uses the included world or Apple purchase access.

## The ticket, for a teacher to paste

Subject: App request: Bumpy Keys (free typing game, K to 4)

Hi [name], I would like Bumpy Keys on the [grade or room] iPads (or Chromebooks). Free touch typing for K to 4, ten minutes a day.

What it is: Bumpy Keys by Click Clack Labs, App Store id 6801967122 (iPad, iPadOS 17 or later; the Mac app is the same listing); in the browser at <https://play.bumpykeys.com> for Chromebooks.

Cost: all 100 lessons in the included world are available in the native app. Classroom browser codes open additional browser worlds. Native extra worlds use Apple purchases; device-assigned apps cannot make in-app purchases.

Student data: none. No accounts, no sign-in, no roster; App Store privacy label "Data Not Collected"; no analytics, ads or third-party code. Vetting answers: <https://bumpykeys.com/tech-office#one-box>

Network: on a school device, one service the developer runs, rooms.bumpykeys.com, and nothing else: <https://bumpykeys.com/tech-office#network>

Install: Apple School Manager, Apps and Books, device-based assignment, through our MDM; on Chromebooks, force-install <https://play.bumpykeys.com/> from Google Admin: <https://bumpykeys.com/tech-office#install>

Settings (optional): native managed configuration turns online rooms off; browser configuration also supports a classroom code: <https://bumpykeys.com/tech-office#managed>

Our browser class code: [from the teacher's email]    Devices: [number]    Thank you! [teacher]



**Bumpy Keys**

[bumpykeys.com/tech-office](https://bumpykeys.com/tech-office) • [hello@bumpykeys.com](mailto:hello@bumpykeys.com) • Click Clack Labs